STRATEGIC STUDIES GROUP

BRING YOU ANOTHER CHALLENGING AND ENTERTAINING SIMULATION.
STEP INTO THE PAST AND EXPLORE SOME OF THE MOST EXCITING

BATTLEFRONTS

FROM WORLD WAR II



Four separate scenarios are included with the game system as well as a comprehensive and easy-to-use design kit. The scenarios are Crete (1941), Stalingrad (1942), Saipan (1944) and Bastogne (1944-5).

Each commander can control a force as large as an army corps; up to 60 battalions distributed in 3 divisions. The computer can direct either or both commands, allowing for an exciting face-to-face contest with a friend, challenging solitaire play and/or extensive historical analysis.

A complete range of unit types is provided including among others, infantry (foot, motorized and mechanized), armour, anti-tank, artillery, engineer, parachute and marine battalions.

The game mechanics will simulate meeting engagements, mobile defense operations, set-piece assaults, amphibious and airborne invasions in any combination.

Unit strengths and types, types and difficulty of terrain, effects of roads, cities and forts are all software controllable. A complete and accurate battle environment can be built up to recreate each scenario.

Off-board air and naval support, air superiority, weather, supply, fatigue and combat experience are all included.

Your role as the corps commander is to direct the divisional and regimental HQs of your force by assigning an order from the appropriate action menu. The actual movement of battalions and the resolution of any conflict is handled by the computer.

The strategic and tactical decision making is up to you. How well your men execute your orders will be a true test of how well you have commanded them.

AVAILABLE FOR THE APPLE II FAMILY AND THE COMMODORE 64 FOR \$40 AT ALL GOOD SOFTWARE AND GAME RETAILERS

OR DIRECT FROM STRATEGIC STUDIES GROUP.

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