

D I N K Y K O N G

* (C)opyright 1984, Perspective Software *

How To Load:

Before loading the game you must first remove any cartridges from the VIC. Then, turn on the computer, insert the tape into the datasette unit, and hit shift/run stop. The game will automatically run itself after loading.

How To Play:

The aim of this game is to rescue a beautiful young girl from the clutches of an evil gorilla. You do this by manouvering the brave young man through a screen full of obstacles to the girl at the top of the screen. Once done, you move on to the next of the ten screens, each more difficult than the last. You score points by jumping over barrels and completing a screen before the timer runs out. Once you have worked your way through all of the ten screens, you begin the game again on a harder difficulty level. You begin the game with three lives, and gain a free life upon the completion of each screen.

Controls:

'I' moves the man up a ladder
'M' moves the man down a ladder
'J' moves the man to the left
'k' moves the man to the right
'CTRL' makes the man jump in the direction he is running
'SPACE' restarts the game after 'game over'

Notice:

A lot of time and effort has gone into the development and programming of this game, and pirating it will only deprive the author of what is rightfully hers. Piracy hurts not only the software companies, but you the consumer as well. Please don't do it.